

# GAMER GUIDE

PRINCE OF PERSIA:  
THE LOST CROWN  
EDITION



the need to know you didn't know you needed



# WHAT IS IT?



Prince of Persia: The Lost Crown is a 2.5D action-adventure platformer game. Developed and published by Ubisoft, the game was released for Nintendo Switch, PlayStation, PC, and Xbox in January 2024. It's the latest game in their updated version of the classic series. The Lost Crown blends tough, fast combat with classic platforming and metroidvania mechanics, honouring the series' roots while carving its own path.



In this instalment of the popular franchise, players follow the journey of the Prince as he embarks on a quest to reclaim a powerful artefact known as the Lost Crown. Along the way, he faces various challenges, puzzles, and enemies, utilising his acrobatic skills and combat prowess to overcome obstacles and uncover the secrets of the crown. The game combines platforming elements with sword-fighting mechanics and a compelling storyline set in a richly detailed fantasy world.

# BREAKDOWN THE BASICS

In Prince of Persia: The Lost Crown, the mission is to delve into the mysterious Mount Qaf and its diverse landscapes, ranging from forsaken cities to venomous sewers and magical forests. This adventure presents numerous treasures and items, some requiring the mastery of Time Powers to access. Navigate through challenging platforming puzzles, employing these powers to outsmart dangerous traps and uncover hidden secrets.

## Mechanics



## Modes

At the start, players are presented with 2 game modes to choose from.

- Exploration Mode: Lives up to its name, offering minimal guidance on the path for story missions and side quests, leaving the exploration entirely up to you.
- Guided Mode: Provides a more structured experience, pointing out objectives on your map to give you clearer direction.

Apart from selecting between Exploration and Guided modes, players of The Lost Crown are also tasked with choosing from 4 difficulty levels.

- Rookie: The entry-level, tailored for those seeking a narrative-driven experience with minimal combat challenges.
- Warrior: A balanced difficulty for players craving moderate challenges.
- Hero: Designed to test players' prowess with heightened combat demands.
- Immortal: The pinnacle of challenge, where precision is paramount, and adversaries are fiercer than ever.

Beyond these presets, Ubisoft introduces a Custom mode, offering players the ultimate flexibility. This mode allows players to fine-tune parameters such as Parry Difficulty, Athra Depletion Rate, Enemy Damage, and Enemy Health to suit their preferences.



## Quests & Collectibles

Beyond the exciting main quest, players are challenged with 9 side quests. These range from fast-paced skill tests to longer collectible hunts throughout the campaign. Hidden treasures await discovery, offering knowledge about Mount Qaf and progress towards 100% completion. With Fariba's Eye of the Wanderer, players will encounter 4 distinct collectible types:

- Treasures
- Xerxes Coins
- Spirited Sand Jars
- Lore Collectibles



## Gear

As one of the Immortals, Sargon is a formidable fighter well-equipped to face the dangers of Mount Qaf. His potent weapons are a testament to his strength and crucial for overcoming the many monsters, pests, and bosses he'll encounter:

- **Twin Blades (Qays and Layla):** Sargon begins his adventure with these blades. They form the foundation of his melee combat style, allowing him to perform basic attacks, combos, parries, and most of his devastating Athra Surges (special attacks).
- **Bow of Menolias:** This special ability grants Sargon ranged power, letting him deal damage from afar and even interact with certain seeds to create platforms for exploration. It can be obtained after defeating Erlik during the Lost in Mount Qaf quest.
- **Chakram of Menolias:** Essentially the Bow's secondary form, the Chakram delivers powerful ranged blows in combat. It also has the unique ability to interact with large gears, opening up new pathways.

To upgrade weapons, players must find Kaheva's Forge. First, they need to progress through the story until they obtain the Bow of Menolias. Then, they should return to the Haven (the hub area) and locate Kaheva, the blacksmith goddess, who can upgrade weapons in exchange for Time Crystals and rare Azure Damascus Ingots. Players can revisit the forge anytime to enhance their arsenal as they collect the required resources.

Amulets offer powerful bonuses like increased damage, health regeneration, and more. With 38 to find, there are plenty to suit each unique playstyle. However, to use an Amulet, it must first be equipped at a Wak-Wak tree. Players begin with only 3 Amulet Slots, and each Amulet takes up a certain number of slots. Collect Amulet Holders throughout Mount Qaf to increase maximum slots. Additionally, Amulets can be upgraded at Kaheva's Forge using Time Crystals to enhance their effects.



## Combat

Combat plays a central role in Prince of Persia: The Lost Crown. Beyond learning individual enemies, mastering the basics of blocking, parrying, and strategic movement is essential for survival, especially as the challenges escalate later in the game.

While enemies are agile, don't underestimate the power of charged attacks. These potent moves, especially the ranged options, can effectively control crowds. The key is creating openings: use dodges, parries, and strategic positioning to buy yourself time for a devastating charged strike. Additionally, experiment with charged 'down attacks' for area-of-effect damage, and take advantage of the Shadow ability to double up on free charged attacks.

Players aren't limited to individual weapon attacks. Skillful chaining of the twin blades, Bow, and Chakram unlocks powerful combos. Players can combine ground and aerial attacks, using knock-ups to keep enemies airborne and vulnerable. For example, they might launch an enemy, strike with their blades, then use an arrow to reset the combo mid-air for even more damage. To learn new combos and earn rewards, players should seek out Artaban near The Mage vendor early in their adventure. Experimenting with different sequences helps players discover devastating combinations that suit their playstyle.

Parrying is a crucial skill for players to master. A successful parry completely prevents damage and, against yellow-glow attacks, even triggers an execution opportunity. However, mistiming a parry leaves the player vulnerable. Failed parries, especially against red-glow attacks, result in increased damage. Players should study enemy attack patterns for consistent parries. Additionally, some enemies have unique punishments for failed parries, such as drastically reducing the player's health bar.

This highlights the next skill players must make frequent use of, which is dodging. Dodging is essential, especially with red-glow attacks which cannot be parried. Dodging through these attacks creates openings for counterattacks. However, be aware that dodging less predictable attacks can leave you vulnerable to follow-ups. Especially in later stages, some red-glow attacks might be part of a longer sequence, requiring multiple dodges before you can safely strike back.



## Skills

As Sargon connects with the Simurgh he gains power at an accelerated rate which manifests as Athra Surges, potent magic abilities that function as the game's primary damaging spells. Essentially ultimate attacks, they typically deal massive damage while offering valuable utility in combat.

Athra Surges are powerful abilities, but they require charges from the player's Athra Surge gauge. Each Surge costs 1 or 2 charges. The gauge is filled by landing attacks with regular weapons. Once enough charges are available, a player can press the corresponding button combination to unleash their equipped Athra Surge. Remember, they have cooldowns, so they cannot be used repeatedly. Players can equip up to 2 Athra Surges at Wak-Wak Trees.

### Level 1 Athra Surges

- Verethregna's Smite (Ground Only): Pierce enemy defences with a devastating rush attack.
- Vayu's Wave (Ground or Air): Unleash a forceful wave of Athra, pushing enemies back. Can be interrupted for tactical control.
- Wind of Sistan (Ground Only): Cripple surrounding foes with a swirling wave of Athra. Perfect when overwhelmed. Can be interrupted for tactical control.
- Shahbaz' Spirit (Ground or Air): Launch a powerful cross slash above Sargon, ideal for combating flying enemies.

## Level 2 Athra Surges

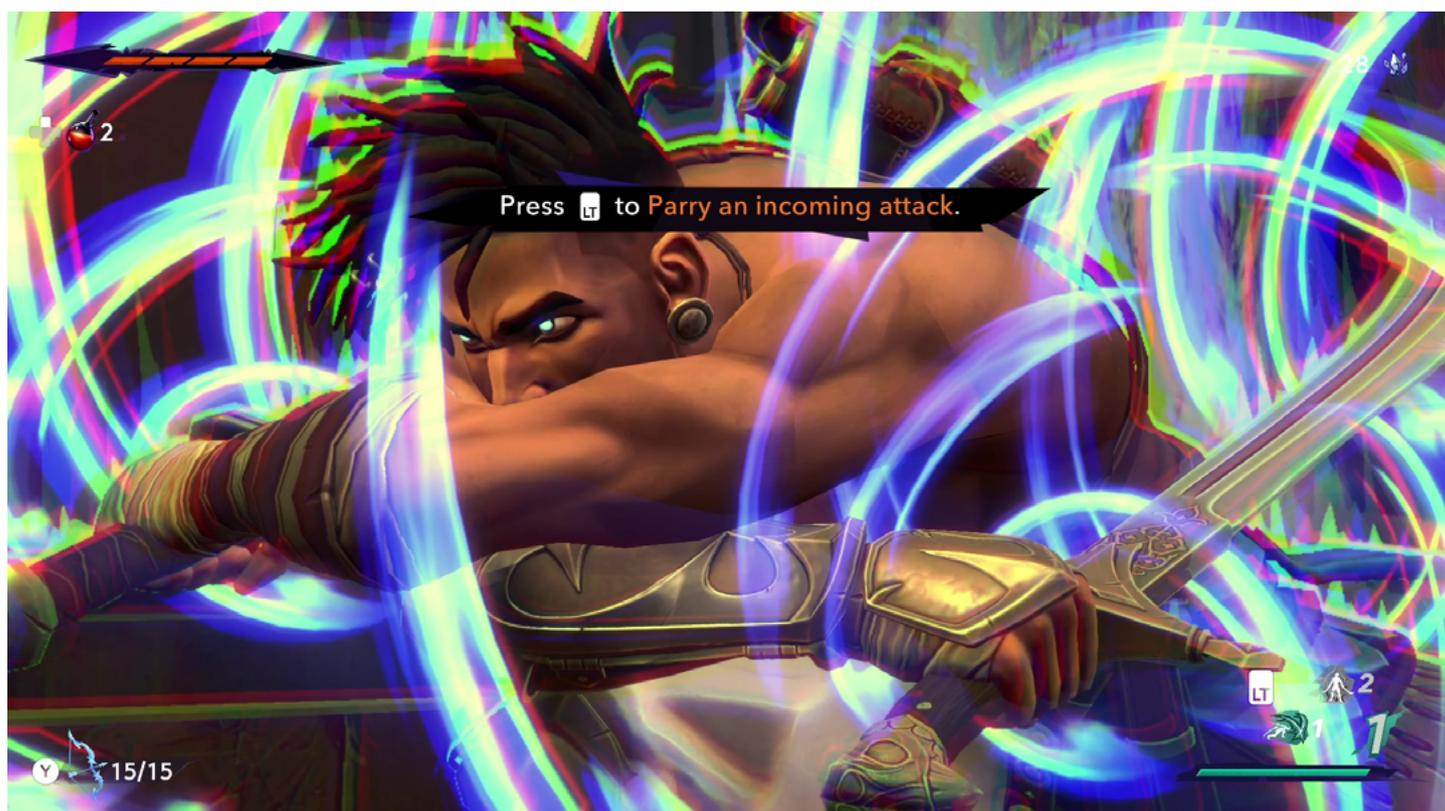
- Bahman's Breath (Ground Only): Detonate an explosion that pushes back enemies while creating a healing zone for gradual health restoration.
- Arash's Ray (Ground or Air): Aim and release a powerful beam that pierces through foes. Hold the corresponding buttons for precise targeting.
- Hadhayan's Might (Ground Only): Teleport above enemies, then unleash a crushing blow from above.

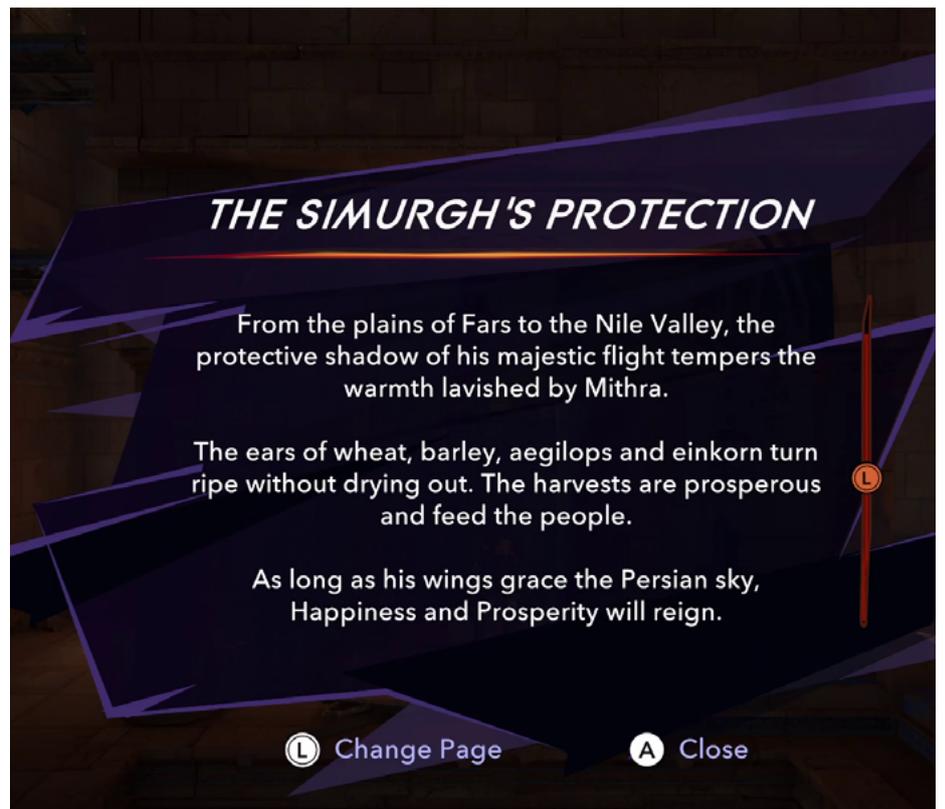
## Level 3 Athra Surges

- Soul of Gilgamesh (Ground Only): Channel Athra for temporarily enhanced strength, speed, and powerful new combos. Increases melee defence.
- Bahamut's Rage (Ground Only): Summon a devastating whirlwind that launches lightweight enemies before violently slamming them down. Ideal for large groups.
- Rashnu's Judgement (Ground Only): Assume a defensive stance. A perfectly timed counter-attack can parry and negate even the fiercest blows.

Time Powers are another set of unique abilities, aiding in both exploration and combat. Throughout the story, Sargon will unlock a total of 6 Time Powers, each offering distinct advantages:

- Rush of the Simurgh: Briefly defy gravity and run through the air.
- Shadow of the Simurgh: Create a shadow duplicate to mark your position and repeat actions.
- Dimensional Claw: Banish and recall objects or foes through a rift in reality.
- Clairvoyance: See elements hidden in another dimension.
- Gravity Wings: Perform a double jump in mid-air.
- Fabric of Time: Grapple distant objects and propel yourself towards them.





# Environment

While Prince of Persia: The Lost Crown offers a vast world to explore, it's easy to get lost. Thankfully, an in-game map offers navigational aid, but it's not immediately available. Early on, you'll encounter Fariba, an NPC crucial to Sargon's journey. She will grant you an item that unlocks the map, allowing you to see your current location. Additionally, Fariba sells maps of specific areas, but you'll need to find her first.



The areas (and available fast travel points) players traverse on their journey are as follows:

### Lower City:

- The Haven
- Scholars Area

### Hyrcanian Forest

### The Depths:

- Scrapper's Hideout
- Shallows
- Catacombs

### Sacred Archives:

- Sacred Archives
- Temple of Knowledge

### Temple Of Knowledge

## Catacombs

### Soma Tree:

- Soma Tree
- Brambles Tower
- Forest Ruins

### Sunken Harbor:

- Pirate Village
- Land Mines

### Pit Of Eternal Sands:

- Sentinel's Road
- Sealed Lairt

### Raging Sea:

- Holds
- Galleon

### Upper City:

- Day Temple
- Night Temple
- Hanging Gardens
- The Clockwork
- Royal Corridors

### Tower Of Silence:

- Tomb Entrance
- The Lighthouse
- Old Royal Road



# TIPS & TRICKS



## Take it easy

Prince of Persia: The Lost Crown features challenging platforming sections demanding quick reflexes and precision. While completing these sequences is rewarding, the game recognises they might be frustrating for some. The options menu offers a “Platforming Assist” feature that allows you to create portals and bypass these sections entirely.

## More enemies, more money

Enemies respawn when you re-enter an area. Exploit this for early-game Time Crystal farming! There’s no limit on defeating the same foes, and their drops stay consistent. Time Crystals are essential for upgrades and new items. The sooner you start collecting, the faster you’ll power up!

## Upgrade early

Haven merchants offer upgrades for your weapons, potion capacity, and potion strength. Prioritise buying an additional potion slot early on. The extra healing chance is crucial when health is limited and checkpoints are spread out, especially during those early boss fights. Remember, your potions restock at every Wak-Wak tree!



## **Visit the Scrapper**

Just outside Haven, an elevator descends into the depths. Beyond its doors lies The Scrapper, a mysterious merchant you'll encounter during your journey. He's the only shop outside of Haven, so be sure to visit regularly and check his unique offerings. His inventory features high-risk, high-reward items, and he accepts only Xerxes – rare coins found by overcoming difficult platforming challenges. You can even purchase a key from him, unlocking a secret stop on the Citadel Elevator with valuable rewards, accessible as you gain new Time Powers.

## **Match your accessories**

Amulets are essential for keeping Sargon powerful as enemies get tougher throughout your journey. While most Amulets are useful, maximise their benefits by choosing ones that align with your playstyle and the challenges you're facing. For example, the Horned Viper Amulet is great for poison-heavy areas but less valuable elsewhere. Remember, some Amulets require active input, so make sure you're using the right moves to trigger their effects.

## **Don't push it**

While you can respawn instantly after being knocked down in a boss fight, each death costs you 10 Crystals. Repeatedly retrying without a clear strategy can be costly. It's expected that you'll need a few attempts to learn a boss's attack patterns and master the parry timing. However, if you're struggling after 6 or 7 tries, consider exploring and upgrading your weapons or health before returning to the fight.



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# CONCLUSION

Prince of Persia: The Lost Crown offers an intriguing addition to the franchise, providing players with a new adventure in the beloved universe. It retains the essence of the series with its platforming elements, fluid combat, and engaging storyline, while also introducing fresh gameplay mechanics and expanding the lore of the Prince of Persia world. The game leaves players satisfied, tying up loose ends while also leaving room for future exploration and continuation of the series. Overall, the game is a worthy instalment that adds depth to the Prince of Persia saga.