

# GAMER GUIDE

## Dune Awakening Edition

Survive and thrive on the dunes of Arrakis.



# WHAT IS DUNE AWAKENING?

Developed and published by Funcom, Dune Awakening is an incredibly detailed and ambitious multiplayer open-world survival RPG. The game was initially released on 10 June 2025 for PC, with a planned release on PS5 and Xbox Series X/S sometime in 2026.

Set on the sandy plains of Arrakis, the sci-fi story and memorable characters keep players entertained, while the survival aspects and dynamic content keep them coming back for more.

In Dune Awakening, gamers can fully immerse themselves in the epic world of the iconic sci-fi saga. With friends or alone, they can explore the vast world, escape the clutches of sandworms, and unravel the mystery of the missing Fremen in an original story,

Players will gather resources, build their own home, join guilds, face others in PvP, and craft extraordinary contraptions, deadly weapons, and everything in between.

In this Gamer Guide to Dune Awakening, you'll learn about all the essential gameplay aspects, starting with choosing your class and creating a character, to the world of Arrakis, crafting, building a base, PvP, guilds, and more. We finish off proceedings with a beginner's path, filled with tips and tricks so all Dune Awakening players can get off on the right foot.

# CHARACTER CREATION CHOICES

Before we get to the class choice, there are two other character creation choices in Dune Awakening that new players might not fully grasp. These are the choice of your homeworld, and the “Caste” of your character.

Homeworld choice adds a dialogue Trait and a unique Emote to your character.

HOMEWORLD	DIALOGUE TRAIT	UNIQUE EMOTE
Giedi Prime	Deception	Harkonnen Curse
Chusuk	Cultured	Chusuk Music
Caladan	Honorable	Atreides Salute
Kaitain	Political	Kaitain Bow
Ix	Technologist	Ixian Secret

Caste is like a background story for your character, and depending on what you choose, you'll get a specific dialogue Trait. This one is mostly for roleplaying purposes.

CASTE	DESCRIPTION	DIALOGUE TRAIT
Bondsmen	Educated Caste that administers Imperial bureaucracy.	Bondsmen
Na-Familia	Essential members of a noble household or retinue.	Nobility
Pyon	Peasant labour force bound to a fiefdom.	Pyon

# THE UNIQUE CLASSES

Also known as the Schools of the Imperium or Mentors, the four class archetypes in Dune Awakening determine abilities, skills, and a plethora of other gameplay factors. You can reach a maximum level of 200, building your unique character via an expansive skill tree. Check out the four main classes in Dune Awakening below, including the core focus of each, roles, and starting abilities.

CLASS ARCHETYPE	CORE TRAINING FOCUS	STARTING ABILITY	CLASS ROLE
Swordmaster	Close-Quarters Aggression	Deflection: Defensive stance to deflect dark attacks.	Melee specialism, High burst damage potential, Counter-engager.
Bene Gesserit	Physical Mastery & Manipulation	Voice Compet: Use the Voice to force someone toward your position from afar.	Utility, crowd control, crucial mobility for survival.
Mentat	Recon & Strategy	The Sentinel: Deploy a suspensor-buoyed dart projector that uses motion detection to cover a field of fire.	Scouting, area denial, base defence, tactical information gathering.
Trooper	Offense & Demolition	Shigawire Cable: Shoot a barb that attaches to a surface, launching you towards that position.	Highest mobility, resource run efficiency, rapid vertical scaling, and worm avoidance.

## PRO TIP:

Once you've enjoyed Dune Awakening for quite a while, you'll unlock the fifth class, Planetologist, focused on resource-gathering and exploration.

# EXPLORE THE WORLD OF ARRAKIS

Beware, the Shai-Hulud!

The vast world of Arrakis is as dangerous as it is sandy. With many environmental hazards and dynamically changing areas, the world of Dune Awakening is a place where consistent vigilance and exploration are rewarded.

Boasting vast dunes of the Deep Desert to the hidden Fremen caves, and even the bustling city of Arrakeen, players are invited to explore at their heart's content, if they can survive. We recommend climbing mountains with your Shigawire hook and using vehicles to move quickly and purposefully.

The world of Dune Awakening features several structured, tier regions, starting at the Hagga Basin. It is in the Hagga Basin where you can build bases and learn the core systems of the game, as it persists and grows over time, while the Deep Desert is the endgame zone that resets regularly.

There are so many aspects of Arrakis to explore and learn, including factions, contracts, tidbits of lore, sidequests, interesting NPCs, many creatures, hazards, and more. It's a big part of the experience to discover these on your own, so get to it!



## PRO TIP:

Watch out for Coriolis Storms (standstorms), which sweep across the Deep Desert weekly, erasing structures and resetting PvP areas.

# CRAFTING & EARLY RESOURCES

As an Open World Survival RPG, crafting is a staple activity that new players shouldn't overlook. In fact, avoiding crafting or resource gathering early on can stall your progression.

You must first acquire the Basic Multitool to gather minerals, including wood and plant resources. Upgrade it to Tier 2 as soon as possible, unlocking the ability to farm rare resources and craft better recipes.

Crafting handy items, such as the Portable Shelter Kit, is of the utmost importance. We also recommend crafting a Stillsuit and Literjon when you can to ensure long-term survival in the brutal lands.

To assist you in getting off on the right foot with crafting in *Dune Awakening*, we've got an essential progression checklist to share:



## PRO TIP:

Get the schematic of Kaleff's Drinker at the Wreck of Alcyon as soon as possible, which will allow you to harvest blood during melee fights

# CRAFTING & EARLY RESOURCES

RESOURCE	SOURCE LOCATION	PRIMARY USE	IMPACT OF UPGRADE
Water Essence	Plants, Literjon, Blood Processor	Hydration, Critical Survival Crafting	Allows for longer resource expeditions.
Plant Fiber	Desert Plants, Cliffsides	Basic tools, Initial armour/Stillsuit components	Unlocks better durability and weather resistance.
Copper Ore	Rocky areas, Hagga Basin South	Basic tools, Compact Furnace components	Essential for transition to Iron/ Tier 2 gear.
Micro-Sandwich Fabric	Bandit Camps, Wrecked Ships	Advanced Stillsuit, Specialised components	Significantly reduces water loss on long journeys.



# BUILDING YOUR BASE

Base building in Dune Awakening is another essential survival element. It allows you to have a safe space from hazards and other threats on Arrakis. You can build a base solo or with friends.

Building a base also allows you to create vehicles, which are essential for travelling in harsh environments, and makes crafting much easier.

The most fundamental rule of base building is to place your base so it avoids sandworm zones. Watch out for those disturbed sand signs. You should build your base near vertical cliff faces or rocky areas. Press the R button while building your base to see what the shield coverage looks like.

You should gather Granite, Plant Fibre, and Salvage Metal at the start of your journey, then build the Sub-Fief Console, allowing you to claim land and start building your base. The game will give you a nice little tutorial with instructions.

Bases built in Hagga Basin are permanent and cannot be raided. However, it is recommended that your first base should be something small and disposable, such as a 4x4 cube, just for storage and functionality until you have the resources to put down that perfect home.

For base defences, you must generate enough power to deploy those shields. Build Windmills and Windtraps on roof platforms for efficient power generation, while Pent Shields should be positioned at the entrance to your base to deter raiders, if your base is outside Hagga Basin.

## PRO TIP:

As a citizen of the Imperium, you must pay taxes to the Emperor if you own a base. Taxes are based on the size of your base, so expand slowly and with intent, keeping yourself profitable as you build.

# ENJOY PLAYER VS. PLAYER

While you can avoid other players and go at it solo, not engaging in Player vs. Player (PvP), it is a massive part of the Dune Awakening experience. It is recommended that you try PvP in designated zones, dynamically controlled by player governance via the Landsraad.

High-value resource zones are where the action takes place, including the entire northern half of Deep Desert. Large crash sites are also permanent PvP areas and high-value targets, including all the Landsraad control points.

PvP is a stratified system in which risk is defined by geographical zone and dynamically controlled by player governance through the Landsraad. Mastery of high-level gameplay requires navigating these competitive landscapes.

The most critical aspect that beginners must understand is that Dune Awakening's PvP system can be economically devastating. Regular PvP death typically involves item loss, but the Landsraad can implement the "Right of Salvage" decree, which, if passed by Guild vote, activates full loot drops for one week in the Deep Desert.

When this decree is active, a PvP death results in the loss of all items, including equipped weapons, armour, and backpack contents. The ability for Guilds to vote this decree into law weaponises the political system, allowing dominant groups to impose severe economic penalties on rivals.

Proceed to Dune Awakening PvP areas at your own risk!



# GUILDS AND THE LANDSRAAD

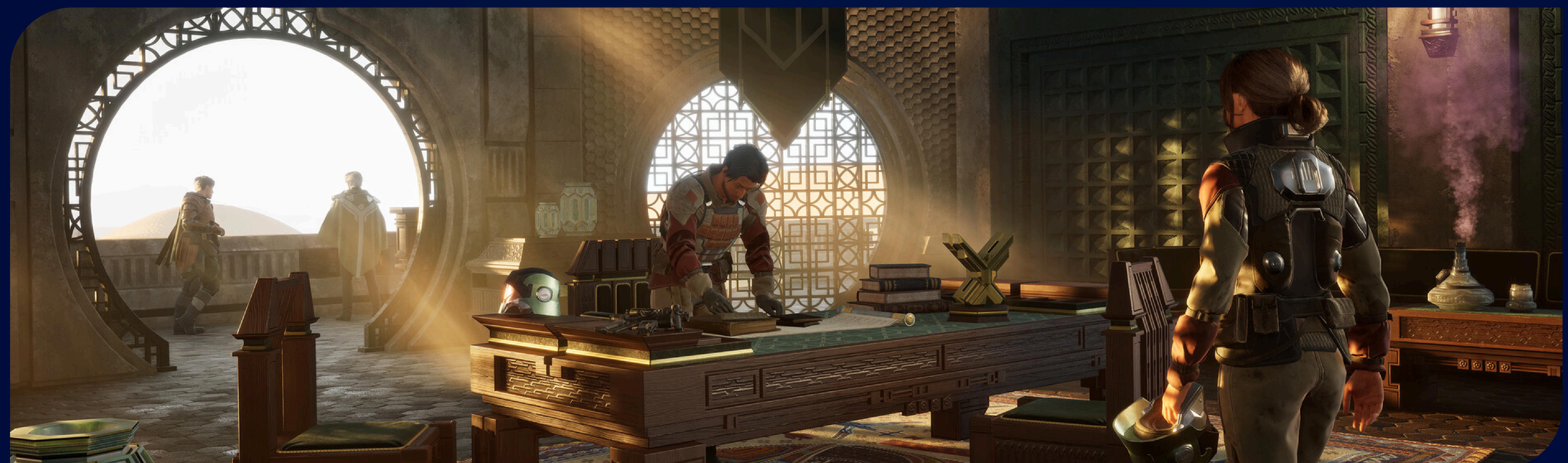
You should try and make friends in Dune Awakening. After all, Arrakis is a deadly and terrifying place to go at it alone.

Guild membership is mandatory to access the game's most crucial endgame content, with a ton of benefits. Joining or creating a guild that participates in the Landsraad, a voting system that determines server-wide laws, provides economic buffs, and unlocks crucial vendors, is of the utmost importance.

Guilds will also help you access large-scale activities, farm the highest level of resources, organise events, and dive into Deep Desert raiding parties.

A guild can use its power in the Landsraad to issue server-wide decrees, including but not limited to the following:

- Economic Decrees: Reducing repair costs and refining times by 75%.
- Combat Decrees: Increasing melee weapon damage globally by 33%.
- High-Value Unlocks: Granting access to specialised Landsraad Vendors who sell essential schematic upgrades and gear, such as the Emperor's Wings Mk6 suspensor belt or the Bashar's Command weapon.



## PRO TIP:

Join a guild in Dune Awakening, or get left behind!

# A BEGINNER'S PATH & TIPS

Dune Awakening is clearly a massive game, filled with intricacies for players to discover. That's the whole point, so we are not going to hold your hand every step of the way. However, we do have a beginner's path outline that will make your first experience much smoother.

Our beginner's path in Dune Awakening includes some solid tips to help you survive Arrakis, and once you've completed all the steps, you'll be a true citizen of the Imperium.

## **Create a base:**

Establish a base in Hagga Basin, crafting a Sub-Fief console as soon as you can to claim some land.

## **Craft the basics:**

### **Craft the following essential items for survival:**

- Basic Clothing (protects from enemy attacks).
- Improvised Maula Pistol and/or Scrap Metal Knife
- Blood Extractor
- Blood Sack
- Blood Purifier
- Bandages
- Suspensor Module
- 

## **Visit Points of Interest:**

Explore the world and be sure to visit the following types of Points of Interest.

- Tradeposts - You will find a few NPCs and a Contract Station, where you can accept and complete contracts for good experience and items.
- Enemy Outposts - These are strongholds that harbour Intel, a vital resource that allows you to unlock research nodes.
- Shipwrecks and Imperial Testing Stations - Has a bountiful chest at the end so that you can gather unique schematics.

# A BEGINNER'S PATH & TIPS

## Get your first vehicle:

After you get your first vehicle in Dune Awakening, traversing the dangerous world becomes easier. To get your first vehicle, follow the steps below.

- Complete the "Across the Gap" journey step
- Craft a Fabricator and Welding Torch
- Farm copper, blood bags, and salvage
- Build your Sandbike at the Fabricator
- 

Keep a Vehicle Backup Tool handy to recall your sandbike.

## Follow the story and join a Faction:

The main story quest of Dune Awakening is a fantastical sci-fi romp that you shouldn't miss out on. It also leads you to various locations and teaches you the basic gameplay loop. Complete the story and join a Faction while you are at it. You can choose a faction such as Harkonnen and Atreides, and complete missions to earn reputation, unlocking a myriad of special rewards in the process.

## A final tip:

Always collect spice as soon as you see it. Spice Melange is farmed via Spice Sand, where you'll see purple smoke come out of it. Be wary, however, as extracting the spice will attract sandworms.

*This Gamer Guide to Dune Awakening should help you survive and thrive on Arrakis. Good luck, and have fun!*





# THANK YOU

The best page