

GAMER GUIDE

HOGWARTS
LEGACY
EDITION



the need to know you didn't know you needed

WHAT IS IT?



Hogwarts Legacy is, without a doubt, one of the most anticipated action RPGs (role-playing game) in recent years. Developed by Avalanche Software and published under the Portkey Games label by Warner Bros. Development started in 2018 and the game saw quite a few delays before finally releasing in February 2023. It is currently available on PlayStation 5, Windows, and Xbox Series X/S, with other platforms expected later in the year.



While it did not win its nominations for "Most Anticipated Game" at the Game Awards 2022 and for "Most Wanted Game" at the Golden Joystick Awards 2022, the debut figures are record breaking. Concurrent players peaked at 879,308 on Steam only two days after launch, beating out both Cyberpunk and Elden Ring. While the sales figures are not yet available from Warner Bros. at the time of writing, projections suggest it will be one of the top-selling titles of the year!

The game is set in the Wizarding World universe which is based on the Harry Potter novels. The story takes place in the 1800s, some time before the well known story of Harry Potter. You'll take on the role of a gifted 5th year student who sets out to uncover hidden truths of the wizarding world at Hogwarts School of Witchcraft and Wizardry.

BREAKDOWN THE BASICS

As an RPG, *Hogwarts Legacy* provides you with plenty of action, intriguing storylines, beautiful landscapes to explore, and so very much to discover! No Hogwarts game would be complete without choosing a house, naturally, so during the character creation process you can style your character's appearance, house, and gender.

As you level and progress you will unlock exciting abilities and acquire gear to equip yourself for combat. Opportunities to customise your experience abound, including unlocking your very own Room of Requirement which allows you to conjure, brew potions, and grow your own ingredients. You will attend classes, tame fantastic beasts, and make friends. All of these elements contribute to a thoroughly immersive experience and will be essential to completing the game so don't skimp!





Choosing Your House

The iconic Sorting Hat does make an appearance, however it's up to you to decide which house to join! If you want the full experience, we'd suggest heading to the Harry Potter Fan Club (Wizarding World) to take the quiz. You'll then be able to link your Harry Potter Fan Club account with your WB Games account to join your house and bring your wand into the game.

If you just want to get into the game ASAP then go ahead and pick a house that feels right for you. If you're unfamiliar with the houses here's a quick summary to inspire your choice:

- **Gryffindor:** These students are courageous and heroic, known for doing the right thing regardless of the cost.
- **Ravenclaw:** The nerds of the wizarding world, these students can be found with their noses in the books and are known for being, well, know-it-alls.
- **Hufflepuff:** They might not be the biggest or the smartest, but these students know how to make everyone feel welcome! They're known for their loyalty, fairness, and for being kind.
- **Slytherin:** Are you a wizard that strives for ambition and success at any cost? This might be the place for you. These students are known for being cunning and witty, and perhaps also a little mean.

Your choice will influence some style options and dialogue lines, but overall your game won't be very different from one house to the next. Each house does, however, have an exclusive quest somewhat early on in the main story progression.



Quests

The game narrative is composed of thirteen main story quests, each with a subset of smaller quests and missions. We've highlighted some of the additional quest types you can expect.

Challenges

Challenges unlock once you obtain your Field Guide from Matilda Weasley fairly early in the game. It will serve as your in-game "menu" allowing you to access all the info and settings you need for your character. Each Challenge tier offers a reward that can include gear (cosmetic only), important upgrades, recipes, inventory slots, and more!

There are five main categories of challenges available:

- Combat
- Quests
- Exploration
- Field Guide Pages
- Room of Requirement

As you progress and complete challenges you'll need to collect the rewards manually. Don't forget and lose out on the benefits you've earned!

Assignments

These quests are given to you by Hogwarts Professors and there are twelve in total. Each assignment provides you with a new spell, some of which are required for story progression so it's worth looking into them as soon as they unlock.

Activities

Extracurricular activities are just as important at Hogwarts as any other school. They'll teach you useful techniques and unlock broom upgrades:

- **Summoner's Court:** Summon a ball toward the 50-point line to get the highest score.
- **Crossed Wands Dueling Club:** Practice new spells on combat dummies and duel your classmates.
- **Broom Trials:** Level up your flying skills in timed trials.
- **Dark Arts Battle Arena:** Experiment with Unforgivable Curses on waves of enemies (only available when you purchase the Dark Arts DLC pack)

Collection Chests & Puzzle Doors

During your explorations you'll discover many chests, some more valuable than others:

- Regular Chests containing random gear
- Eyeball Chests containing money
- Collection Chests containing random cosmetics or recipes

Collection Chests are the only chests that are tracked on the mini-map as well as the map list of collectibles. You'll know what the chest contains based on its shape: triangular contains a random Conjuration Recipe, while cylindrical contains a random wand handle cosmetic.

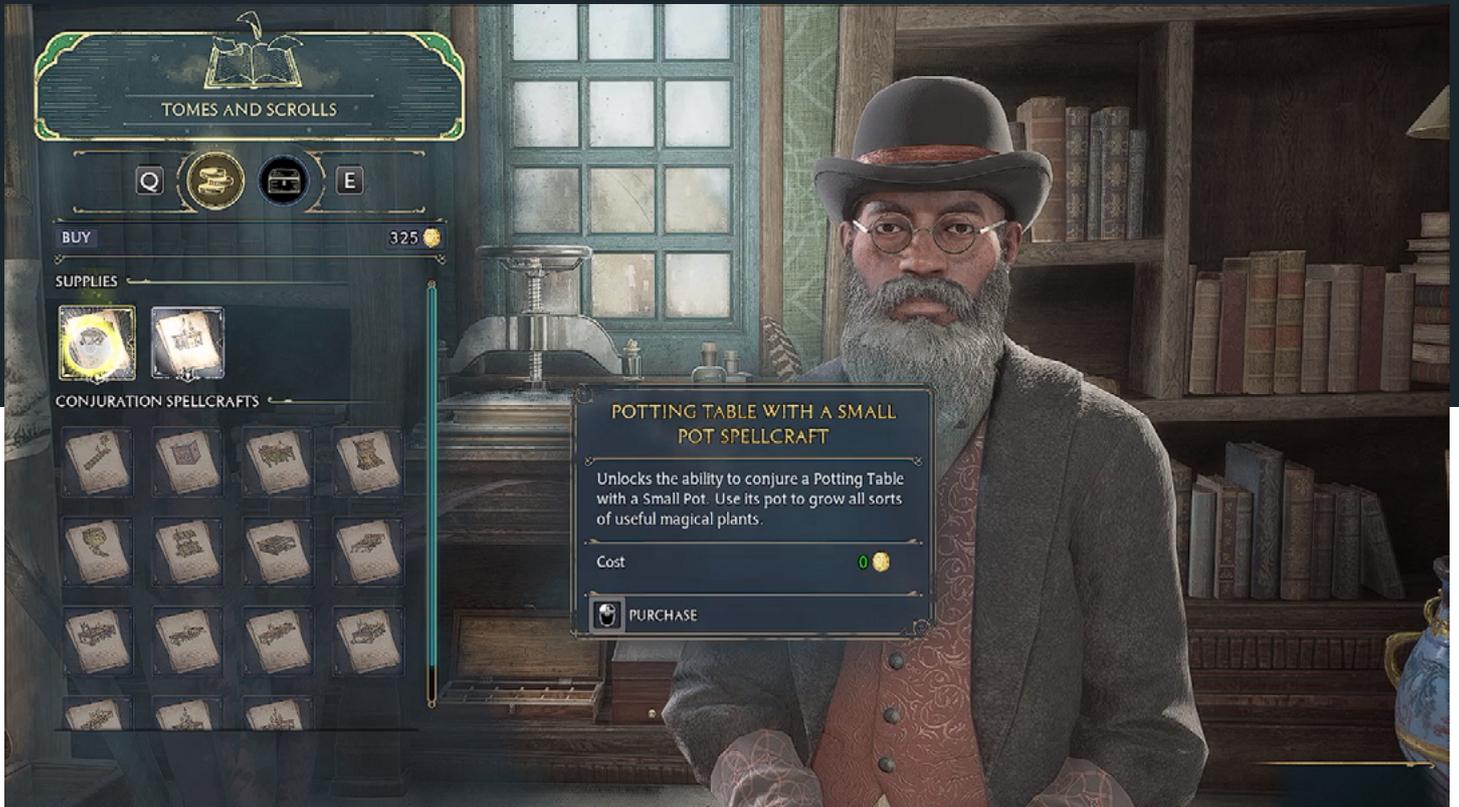
Additionally you'll encounter puzzles called Arithmancy Doors throughout the game. These large wooden doors are surrounded by symbols and may seem intimidating but there's a neat little trick to solving them.

If you know the numerical value of each symbol, you can unlock all Arithmancy Doors you encounter. This can be done by trial and error, or finding the cipher. To solve the puzzle you approach the door to reveal a set of equations. Both equations will feature a central number that is surrounded by three figures. All three outer numbers must equal the central number when added together. Of course there is a catch, some symbols are replaced by a question mark and a symbol, which will match one of the symbols around the door arch. Each of these symbols represents the numbers 0 through 9 from left to right.



Items

Inventory hoarders will suffer as there are a vast array of items throughout the game that are important for various mechanics as well as combat. Apart from equippable gear, you can also expect to find potions and ingredients.



Shops & Vendors

Whether you're offloading some of your hard earned loot for cash, or looking for useful items to enhance your battle prowess, these are the stores you will encounter in the game.

Ollivanders: This is an essential first stop when you visit Hogsmeade as you'll need to pick out your wand!

Tomes and Scrolls: Once you unlock your Room of Requirement this should be your first stop for Conjuraton Recipes.

Spintwitches Sporting Needs: BROOM BRROOOM! This is where you get your very first magical vehicle and where you'll also unlock further upgrades.

Dogsweed and Deathcap: This is your one-stop shop for all things botanical and will be very important in completing some side quests.

The Magic Neep and J. Pippin's Potions: Stocking up on potion ingredients? Pay a visit to these vendors, but beware the prices or you'll be leaving with bare pockets.

Madam Snelling's Tress Emporium: Craving a fresh new look? Madam Snelling knows just how to bring about the changes you want to see in the mirror. Pay a visit to change your character's appearance.



Potions

We all have a tendency to hoard potions for the “big fights” but potioncraft in *Hogwarts Legacy* is an absolute must to aid in combat. After your first class with Professor Sharp you will have access to the Potions classroom to brew, and later on you’ll have access to brewing in the Room of Requirement.

To brew you’ll need some alchemical basics: a recipe and ingredients. Some recipes are found during the main quest but you’ll also need to buy them from shops in Hogsmeade. Ingredients can also be bought from shops or found as you explore the world. Alternatively, you can also grow some ingredients yourself after completing the first Herbology class.

You'll be able to brew seven different potions:

- Edurus Potion grants a rocky skin that increases your defence.
- Wiggensweld Potion restores health.
- Invisibility Potion turns you invisible for a period of time.
- Maxima Potion increases spell damage for a period of time.
- Focus Potion reduces spell cooldown time.
- Thunderbrew Potion summons a storm that stuns and damages enemies.
- Felix Felicis Potion reveals all gear chests on the mini-map for one day in game.



Gear

Your appearance in the game is highly customisable and the cosmetic options abound, but that is far from all. Certain gear items provide more than just stylistic flair, they'll actually boost your character stats. Acquire gear from the multitude of chests around the school grounds and through challenges.

Each piece of gear provides Offense and Defense stats. Keep track of your inventory and make sure you're wearing the best you have:

Gear Types:

- Handwear
- Facewear
- Headwear
- Neckwear
- Cloaks and Robes
- Outfit

Accessories:

- Wand Handles
- Flying Mounts
- Broom



Magic

Why play *Hogwarts Legacy* if not for the spellcasting? It is a magic school after all. With twenty plus unique spells and charms - you can swish and flick to your heart's content.

Spells

We've listed all the spells in the game below and grouped them according to type. Spells are colour-coded to indicate the class of magic they belong to:

- Control: Yellow
- Force: Purple
- Damage: Red
- Utility: Light Blue
- Transfiguration: Light Green
- Unforgivable Curse: Bright Green

Spell Types:

- Control: Arresto Momentum, Glacius, Levioso, Transformation
- Damage: Bombarda, Confringo, Diffindo, Expelliarmus, Incendio
- Essential: Alohomora, Ancient Magic, Ancient Magic Throw, Basic Cast, Petrificus Totalus, Protego, Revelio, Stupefy
- Force: Accio, Depulso, Descendo, Flipendo
- Transfiguration: Altering Spell, Conjuring Spell, Evanesco
- Utility: Disillusionment, Lumos, Reparo, Wingardium Leviosa
- Unforgivable Curses: Avada Kedavra, Crucio, Imperio



Talents

Progression through the story will unlock Talents, which are essentially spell enhancements. Once you reach level 5 you will earn Talent Points with every level up which can then be used to purchase Talents. There are five different categories of Talents:

- The Spells category is all about damage and grants spells such as Incendio and Confringo increased damage capacity.
- The Dark Arts category adds Dark Magic to normal spells like Stupefy or Expelliarmus.
- The Core category improves core abilities like basic cast cooldowns, increased protection, and more.
- The Stealth category is pretty self explanatory. You'll have enemies playing "I Spy" because you're simply not easy to see.
- The Room of Requirement category gives your plants and potions a potency boost.

Choose Talents according to your playstyle because there are more Talents than there are Talent Points.

Beasts

Are you a fan of fantastic beasts? Fancy yourself the next Newt Scamander? Use your trusty Nab-Sack to create your own menagerie inside the Room of Requirement. Tame, acquire, pet, and feed the amazing creatures you encounter throughout the game:

- Puffskein
- Fwooper
- Jobberknoll
- Graphorn
- Mooncalf
- Unicorn
- Niffler
- Giant Purple Toad
- Thestral
- Hippogriff
- Kneazle
- Diricawl
- Phoenix

Mountable beasts include Graphorns, Hippogriffs, and Thestrals.





Combat

An important part of the game is, of course, combat. Now, for the most part combat is fairly simple; you can have four spells equipped at any given time. That might not seem like a lot given there are so many available, but the secret to success lies in combos!

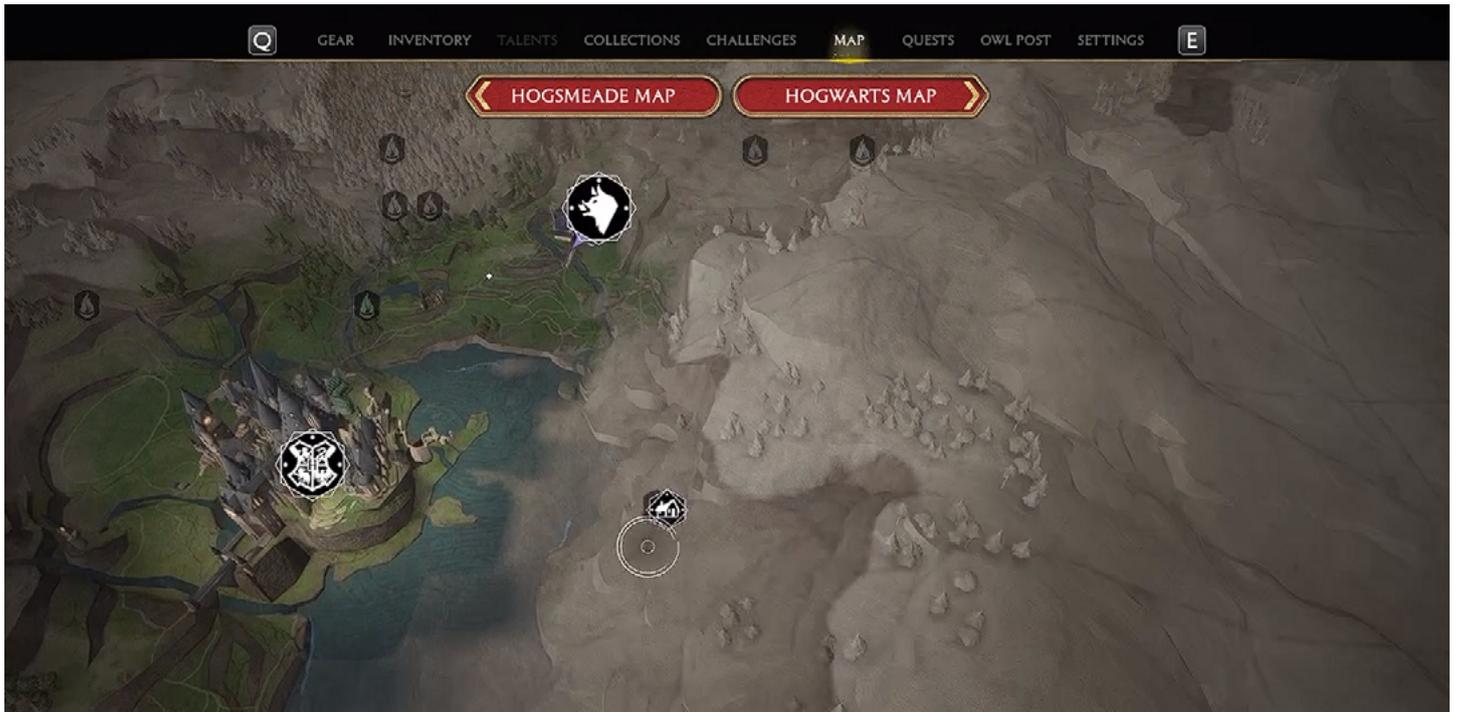
Combos deal greatly increased damage and the simplest way to pull off these combos is using Control or Force spells to immobilise them and follow up with a quick volley of basic attacks. The fourth consecutive attack against the same target is considered a combo hit and does significantly increased damage!

A general rule of thumb is to have at least two spells from the Control and Force categories. Since spells have cooldowns, this is something you must account for in your encounters.

Learning to combine your spell chains with attacks and potions will take a little bit of time and practice, but as you progress you'll develop your own special combat style that works for you!



Environment



The open-world style maps feature many areas beloved to fans of the franchise. While you'll initially be confined to Hogwarts Castle, you'll eventually be able to venture out into the Highlands where you can expect to find collectibles and mini-bosses of legend and lore.

- Hogwarts Castle
- Hogsmeade Village
- South Hogwarts Region
- Hogsmeade Valley
- North Hogwarts Region
- North Ford Bog
- Hogwarts Valley
- Feldcroft Region
- Forbidden Forest
- South Sea Bog
- Coastal Cavern
- Poidsear Coast
- Marunweem Lake
- Manor Cape
- Cragcroftshire
- Clagmar Coast

TIPS & TRICKS

Want to get the most out of your first playthrough? Here are a few essential tips and tricks to help!

Pick Up Loot

Loot doesn't auto collect so be sure to check the ground after combat to collect any resources that enemies may have dropped! Use the Revelio spell to show you any nearby loot, items, or puzzles that you might be missing.

Character Level Affects Gear

As you level up, the gear you find will improve in level as well! Don't wait too long to equip new gear and always keep an eye out for the next best thing.

Moonlighting

Once you've unlocked Alohomora (the lockpicking spell), keep an eye out for small monkey statues that hold glowing moons. They can only be collected at night and are required to increase your lockpicking skill.

Breaking Shields

The only way to break enemy shields is by using a spell of the corresponding colour: violet, yellow, or red. It may take a while to learn and remember which kind of spells these are, but you do also have the option of Ancient Magic attacks or Stupefy.

Embrace Your Inner Nerd

Check the Enemies Collection menu for specific information to help you defeat them. There are recommended techniques, weaknesses, and spell vulnerabilities. It's what Hermione would do!





CONCLUSION

We've only just begun to pry into the magical secrets of *Hogwarts Legacy*. Your destiny awaits, consider this guide your Hogwarts letter, go unravel the mysteries of the wizarding world!