

GAMER GUIDE

CUT THE ROPE
EDITION



the need to know you didn't know you needed



WHAT IS IT?



Cut The Rope is a physics-based logic puzzle game centred around a cute little creature that eats candy and, of course, it's your job to make sure he gets as much candy as possible! It's a simple concept, but a versatile one, as demonstrated by the multitude of sequels and spinoffs in the franchise which has over a billion downloads in total.



Developed and published by ZeptoLab for mobile platforms as well as PC, *Cut The Rope* has nine additional titles in the series as well as an animated web series, comic book series, toys, and even partnered with McDonald's. The first game was published in 2010 and was remastered and re-released in 2021 featuring levels based on previous games in the series.

BREAKDOWN THE BASICS

Your mission, should you choose to accept it, will be to feed Om Nom! This cute, green creature consumes candy endlessly and candy does not grow on trees. Using nothing but ropes and your impressive brain power, you must guide the candy into Om Nom's waiting mouth while collecting stars along the way. You must obtain at least one star to clear the level, but ultimately you want all three stars to score the most possible points and unlock additional puzzle collections.

The best way to do that? Well, you'll have to figure it out, we're not spoiling all the fun for you! But here are some basic explanations for the various mechanisms you'll find throughout the levels. Use them wisely and the candy, as well as those beautiful stars, will be yours!

Mechanics



Ropes: The candy on each level is attached to ropes. These ropes must be cut at the right time and in the correct order to solve the puzzle, capture the stars, and deliver the candy to Om Nom's mouth.

Cutting Ropes: You can cut several ropes at the same time by slicing your finger across several at once.

Automatic Ropes: Automatic Ropes look like circles with a blue dotted outline. Sometimes you need a little more rope to get you somewhere, so just bring the candy within range and the rope will attach to it.

Stretched Ropes: Stretched ropes are like regular ropes, only they can stretch! Crazy right? You can tell they're stretched ropes because they'll turn red as they stretch past their original length and will act like elastics, firing the candy in the direction you aim.



Bubbles: Bubbles capture candy. Once the candy enters the bubble it will begin to float upwards. It will float as far as the rope attached to the candy will allow. When you *Cut The Rope* don't forget to pop the bubble so your candy doesn't disappear up, up, and away!

Slider Buttons: Use these buttons to move the Automatic Rope point along the slider bar to wherever you need it. Levels can contain multiple slider bars and it's often a good idea to move them before you start cutting the ropes on the level.

Spikes: These things are pure evil! Spikes break candy. You don't want to break the candy. You wouldn't want to make Om Nom angry, would you? Avoid them at all costs!

Spiders: Turns out, Om Nom isn't the only creature who likes candy! Spiders are just waiting to get their little paws on these treats and, if they touch the rope, will immediately run towards the candy. The only way to save the candy is to *Cut The Rope* before the spider reaches it!

Electric Sparks: Avoid electrifying your candy! Nobody likes a melted, gooey mess. Sometimes sparks will... spark. One second they're there, then they're not! Take careful note of timings so you can move the candy through the space will avoiding these electrifying mechanics.

Air Cushions: Where's that wind coming from? Oh it's an air cushion. Tap on these to blow the candy in the direction you want it to go. Timing is important and tapping in quick succession can give it more momentum!

Rotate The Wheel: These spinning wheels extend and shorten the rope attached to it. Turn it clockwise or counterclockwise and watch!

Timed Stars: Some levels contain timed stars. These stars have coloured rings around them that slowly deplete over time and once the clock hits zero the star will disappear. You'll need to restart the level if you want to get all the stars.

Environment

The game takes you through domestic landscapes in each set of levels. Each of these sets contains twenty-five levels, and mechanics are introduced slowly across levels and in different combinations. There are thirteen Level Sets:

- Cardboard Box
- Fabric Box
- Foil Box
- Magic Box
- Valentine Box
- Toy Box
- Gift Box
- Cosmic Box
- Tool Box
- Buzz Box
- DJ Box
- Spooky Box
- Steam Box



TIPS & TRICKS

Slider Speed

Take note of how fast you move sliders. Moving the slider really fast can fling the candy unpredictably, but you never know! Sometimes you might need that.

Air Cushions

One tap on these fun little guys is very effective on bubbles! They'll move further and faster than plain candy. You should also be careful with your taps. Tap once to see how far it blows the candy and then plan accordingly. Button-mashing probably won't be the best way to go!

Multi Touch

Sometimes you'll have to slice more than one rope at a time. Be on a look out for these tricky levels.

Momentum

Your timing needs to be great! When candy is swinging, where you *Cut The Rope* will have a huge effect on the candy's trajectory. Sometimes you need that momentum to make it over spikes, collect stars in tricky locations, or simply to get to the next point on the level.



CONCLUSION

This game is simple, but will challenge you for many hours with its clever puzzles. Whether you're a physics nerd, or someone just trying to pass the time on your morning commute, the candy-eating adventures of Om Nom are the perfect activity!