

GAMER GUIDE

FREE FIRE
EDITION



the need to know you didn't know you needed



WHAT IS IT?



Free Fire, developed and published by Garena, is a free-to-play battle royale game available on Android and iOS. Launched in December 2017, it has topped the global download charts multiple times according to App Annie's State of Mobile report. The game has also enjoyed some high-profile collaborations, working with the likes of Cristiano Ronaldo, Dimitri Vegas and Like Mike, DJ Alok, and even Justin Bieber.

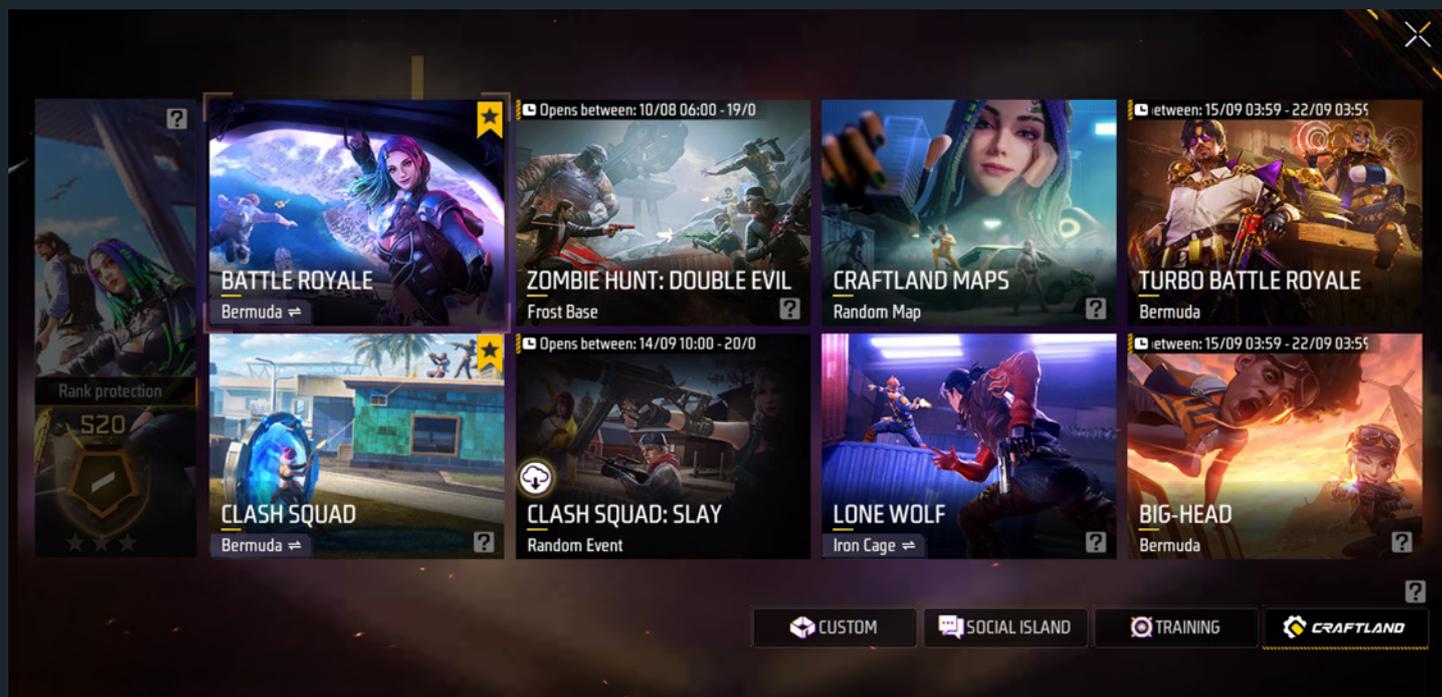
FREE FIRE

The Free Fire universe sets the stage for the game, comics, and narratives, where each character possesses unique backgrounds and connections. Within this universe lie three key cities: La Luna, Griza, and New Dawn. Characters align with two factions: the Horizon (the rich and powerful) and the Mambas (rebels). In 2022, a short film, "How to Start a Fire," featuring Hayato Yagami, was released.

BREAKDOWN THE BASICS

In Free Fire, players control a character in a third-person perspective. Regardless of the game mode, the aim is to defeat the other players and achieve the coveted Booyah, which is the ultimate win.

Mechanics



Modes

Free Fire boasts more than 15 game modes, such as Team Deathmatch, Clash Squad, Big Head, Explosive Jump, Cold Steel, Zombie Hunt, Rampage, and Pet Mania. However, aside from Battle Royale, Clash Squad, and Lone Wolf, many of these modes are exclusively accessible during special events.

- **Battle Royale Mode:** This mode hosts up to 52 players on an island where they begin unarmed and must scavenge for weapons and equipment to be the last one standing. Playing it in Ranked Mode impacts player rankings.
- **Clash Squad Mode:** In this 4v4-player mode participants buy weapons and items during preparation, then battle the opposing team. The format is best-of-7, lasting 4 to 7 rounds, with a round won when one team's players are eliminated. It can be played in both Ranked and Casual settings.

- Lone Wolf Mode: A variant of Clash Squad, Lone Wolf can be played as either a 1v1 or 2v2-player "duo." Rounds allow equipment selection for two subsequent rounds, with the game following a best-of-5 format. If both teams win 4 rounds each, a final round begins with weapon freedom. This mode occurs on the unique map, Iron Dome.
- Craftland Editor: Craftland empowers players to craft their own Free Fire maps, offering in-game building tools and script editing for advanced customisation. These created maps can be shared and played with others. Creators can add structures, gameplay elements, and decorations, but there's a maximum space limit, and two base maps are available for designing.



Characters

Free Fire boasts a roster of over 50 characters, each characterised by a distinctive skill, categorised as either active or passive. Active skills require manual triggering through an in-game button, while passive skills activate automatically. Each character can harness a total of four skills: their own unique skill and three skills borrowed from other characters.

Pets

Free Fire has recently introduced pets, offering valuable assistance to players in combat scenarios. Currently, the game offers a selection of 21 distinct pets, each equipped with a unique ability. These abilities include passive traits that activate automatically and active skills that necessitate manual activation.



Combat

The game controls are fairly simple. The left joystick button moves your character, the right joystick button controls the view angle. The fire button allows them to shoot and throw items, and there are action buttons to change position, heal yourself, switch guns, or reload.

Your character's health is indicated by a white bar prominently displayed at the bottom of the screen. Characters have 200 health points and any form of damage (opponents, fall damage, environmental) gradually depletes this health pool. When the bar reaches zero, your character faces elimination from the game.

In Duo or Squad Mode, if at least one ally remains alive, your character is merely downed, allowing a brief window for a teammate to revive you. If the timer runs out and the health bar reaches zero, your character is permanently removed from the game. To restore lost health points, you must rely on Medkits that you loot from the map or fallen enemies. A simple click on the healing icon starts the healing process.

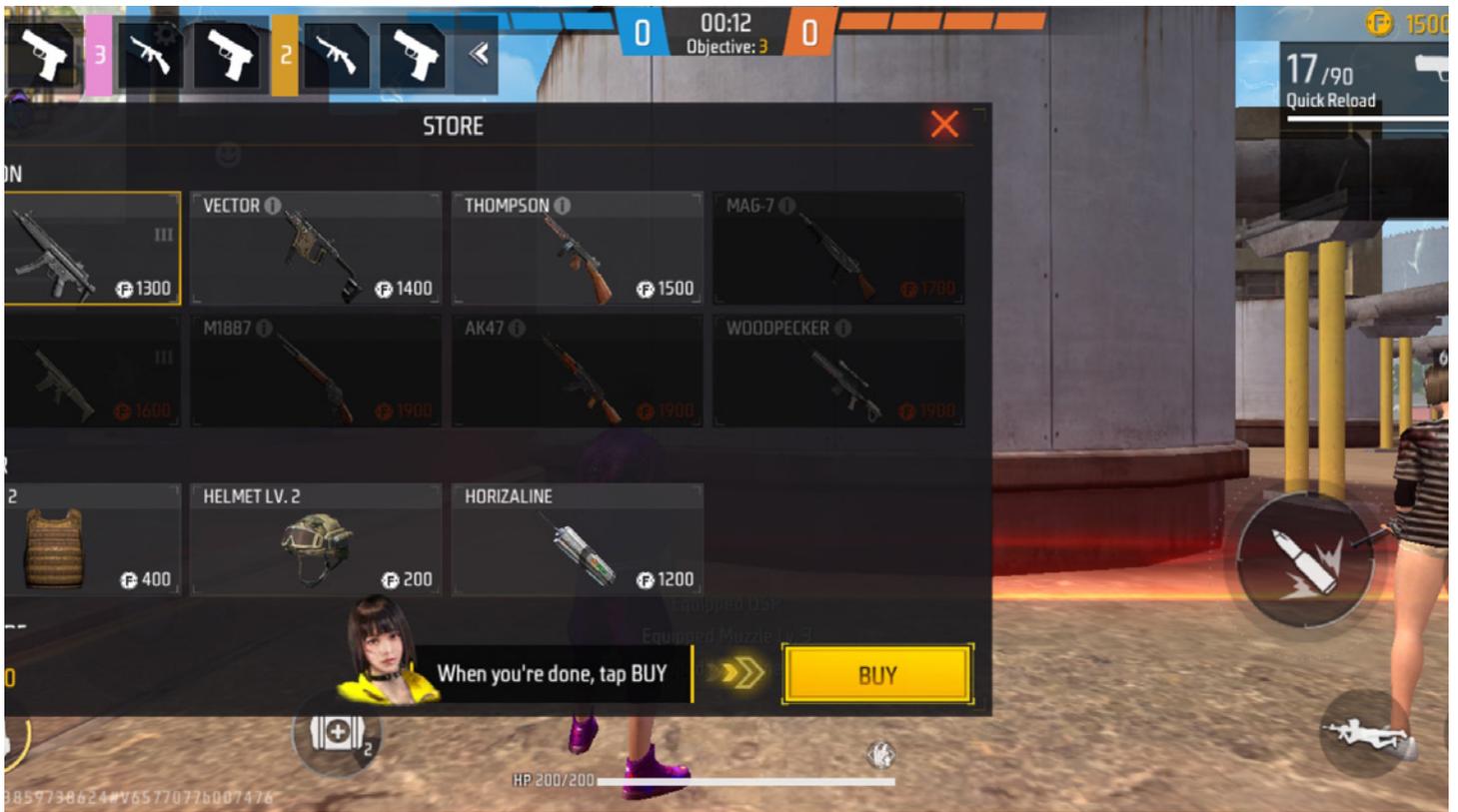




Weapons

Free Fire boasts a diverse arsenal of weapons available for discovery and use on the battlefield, catering to a wide range of playstyles.

- Rifles: Assault Rifles serve as versatile weapons ideal for mid-range encounters, offering reliability in most scenarios.
- Marksman Rifles: Tailored for long-distance combat, Marksman Rifles offer superior range without the extreme damage output of Sniper Rifles.
- Machine Guns: Light Machine Guns, simply labelled as "Machine Guns" in the game, excel in high damage, full-auto firing modes, boasting impressive damage, range, accuracy, and fire rates. They are further distinguished by their substantial magazine sizes, often holding up to 100 rounds.
- Sub-Machine Guns: Sub-Machine Guns stand out for their rapid fire rates and agility but come with smaller magazine capacities compared to other rifle types.
- Shotguns: Shotguns are effective at close range due to their high damage output but suffer from limited clip sizes and poor range. They excel in close-quarters combat scenarios.
- Snipers: Sniper Rifles are indispensable for long-range engagements, equipped with powerful scopes for extended sightlines. While they deliver significant damage, their slow fire rates and limited clip sizes necessitate precise shooting.
- Pistols: Pistols are lightweight sidearms featuring modest range, damage, fire rates, and clip sizes. While less potent than Rifles or Snipers, they can be lethal when wielded skillfully.
- Melee: Melee weapons offer the shortest range in Free Fire. Some may have additional functionalities, like acting as shields, but they primarily serve as last-resort or stealthy kill options.



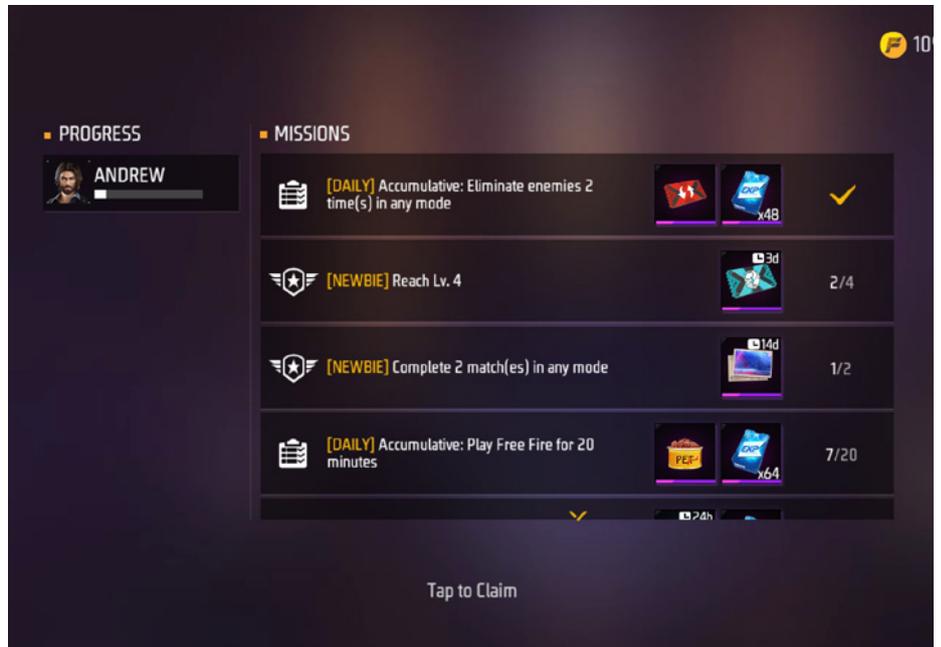
Gear

Gear can be found throughout the maps, or bought from a menu before certain modes. You can equip a Helmet, Vest, and Backpack alongside your weapons of choice. Helmets and Vests provide damage reduction, while Backpacks allow you to carry more ammo and Medkits. Gear is available in three tiers of quality, level 3 items being the best.

Vehicles

Free Fire BR offers various vehicles for easier mobility and additional protection from gunfire. Each vehicle comes with its own unique characteristics; some prioritise speed, while others offer superior protection. These are the vehicles currently available in the game:

- Sports Car: 2-seater, very fast
- Motorbike: 2-seater, very fast, low durability
- Monster Truck: 4-seater, medium speed, high durability
- Pickup Truck: 2-seater, medium speed
- Jeep: 4-seater, medium speed
- Amphibian Car: 2-seater, slow speed, low durability, drives in water
- Tuk Tuk: 3-seater, slow speed, low durability



Environment

Free Fire boasts a total of 6 distinct maps, each featuring a unique layout and iconic landmarks.



Maps

- Bermuda: The classic and first map in Free Fire, known for its enduring popularity among players.
- Purgatory: The second map with a countryside vibe, featuring unique landmarks like a Golf Course, Campsite, and Ski Lodge, divided by a prominent river into thirds.
- Kalahari: The third map is distinguished by its sandy appearance, offering various structures, trees, valleys, and rocks. Cover and strategic vantage points are crucial here.
- Bermuda Remastered: An updated version of the original Bermuda map, blending classic locations with fresh additions for a modern twist.
- Alpine: The fourth map with a frosty ambience, featuring abundant loot, new landmarks, and hilly terrain for added challenges.
- Nexterra: A futuristic map set in the distant future, offering a vast, cutting-edge landscape to explore, complete with numerous drop locations and loot opportunities.

TIPS & TRICKS



Take the high ground

In Free Fire, it's just like in many other shooters - high ground is your friend. Think rooftops, tall structures, anywhere you can get some elevation. Being up high gives you a great advantage when you're in a firefight. You can easily duck behind cover, plus, you've got the upper hand when aiming down at unsuspecting foes below. So keep your sights high!

Don't land in the middle

Heading straight for the map's centre can attract a crowd of players. Instead, it's often wiser to begin your quest at the map's edges or slightly inward. This way, you can avoid the initial player rush and potentially stumble upon better loot!

Listen carefully

Sound alerts can be a lifesaver. Tune in to the noise created by a moving player to pinpoint their location. Keep a close eye on the minimap too; each enemy shot is like a breadcrumb trail leading to their spot on the map.



CONCLUSION

Free Fire is an enjoyable mobile shooter. It's designed to be accessible for players with various skill levels and shooter experience, making it a perfect entry point for those who are new to battle royale games.